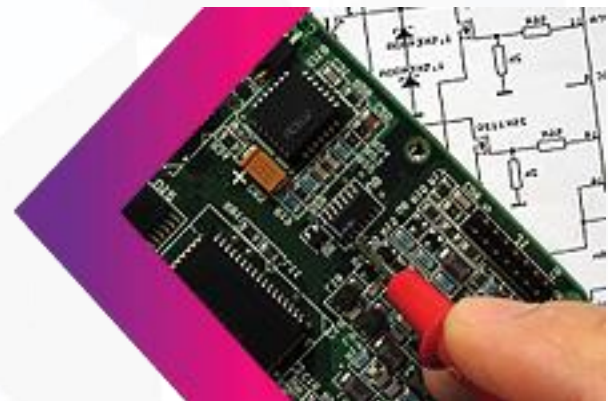


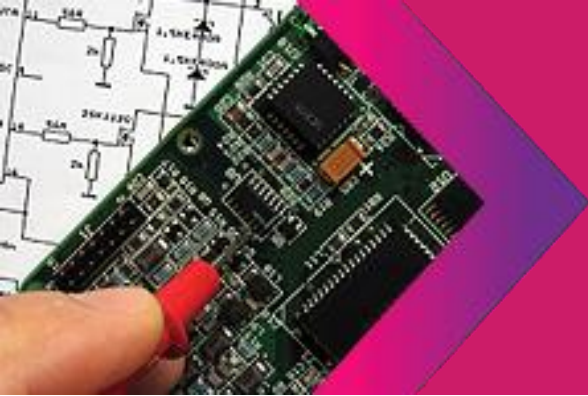


"Here to take you beyond"



EMBEDDED LINUX ON ARM9 Weekend Workshop





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Embedded Linux on ARM9 - Weekend workshop

- **Objectives:**

- ✓ Get you exposed with various trends in Embedded OS
- ✓ Leverage Opensource tools to build a complete Embedded system/product, including bootloader, Linux kernel, startup-scripts and applications.
- ✓ Deploy and Debug Embedded Linux Applications on the target
- ✓ Setup and automate a build environment for customizing Embedded Linux kernel, bootloader and applications.
- ✓ Be familiar with kernel configuration, compilation and tweaks.
- ✓ Making appropriate Open source choices for your Embedded device
- ✓ Get hands-on with Flash memory usage, EEPROMS using development boards
- ✓ Equip you with high end application Embedded development with ARM

- **Overview:**

A unique workshop combines various previous modules you have learnt by combing Linux administration, Hardware knowledge, Linux as OS, C/Computer programming areas. Every session is backed by discussion and topic related assignments, demo by instructor and practice by you.

Ideally designed for working professionals to gain understanding about “arm-port” by attending weekend sessions. At the end of the workshop you should be build your own embedded linux os from scratch.

- **Duration:**

4 days (Two weekends)

- **Platform:**

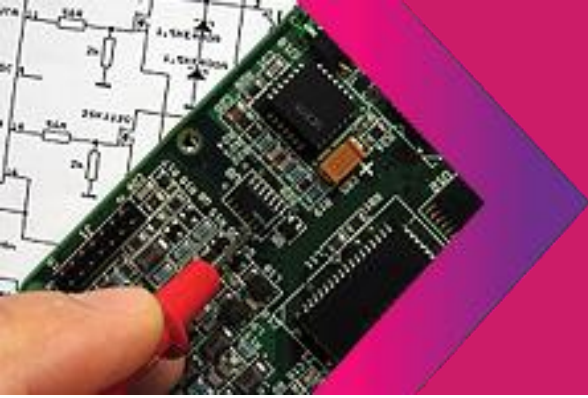
Target board: BeagleBone Black (RevC / ARM Cortex A8)
Host OS: Linux (Ubuntu preferred)
Target OS: Custom Embedded Linux

- **Delivery method:**

Workshop based approach delivered in a fast-track

- **Pre-requisites:**

- ✓ Basic C Programming Skills
- ✓ Basic Linux Usage, and OS fundamentals
- ✓ Good to have (Not mandatory): Knowledge about Makefiles, gdb



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- **Detailed course contents:**

- ✓ **Introduction**

- W's of Embedded Systems & The Real Time Aspect
- Open Source & Free Software Fundamentals

- ✓ **Linux as an Embedded OS**

- Architecture
- Software components
- Choices to make
- Applying Patches
- Source Code Browsing Techniques

- ✓ **Target Hardware Architecture: Overview**

- Processes Architecture -ARM
- Hardware Peripherals available
- Schematics
- Memory Mappings
- Connectivity for board bring-up

- ✓ **Linux booting sequence**

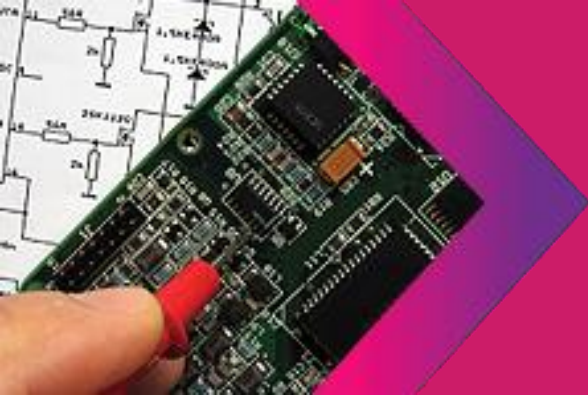
- Desktop Linux booting sequence
- Embedded Linux booting sequence
- Processor/Target board specific booting sequence

- ✓ **Choosing the Software Components for Embedded Linux**

- Requirements & Setup
- The Embedded Environment Tools
- Tool-chain (Cross Compilers & friends)
- Debug-ability

- ✓ **Tool-chain: Configuration and Cross-compilation**

- What is a tool-chain
- Native vs. cross-compilation
- Toolchain Components
- Toolchain choices
- Using buildroot to build the toolchain
- Configuration options
- Adding path variables to startup scripts (.bashrc)
- The CROSS_COMPILE variable
- Validating the cross-compiler
- Alternative: Getting a pre-compiled toolchain

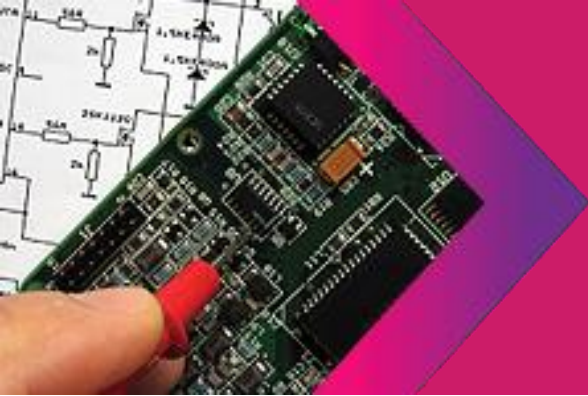


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- ✓ **Booting sequence and U-boot in detail**
 - Boot-loader Phases
 - U-boot - Embedded boot loader
 - What does u-boot do?
 - Navigating the u-boot sources
 - Configuring and Cross-compiling u-boot
 - Installing u-boot on the target
 - Understanding u-boot commands
 - Changing environment variables to setup kernel booting
 - Transferring files to the target using tftp

- ✓ **Embedded Linux Kernel**
 - Kernel Features
 - Kernel Subsystems
 - Memory Manager
 - Scheduler
 - Embedded Storage
 - I/O Subsystem
 - Network Subsystem
 - Navigating the kernel sources
 - Kernel Configuration
 - Kernel Compilation
 - Booting the kernel using u-boot
 - Module compilation and Installation to RootFS
 - Procedure for adding a new driver to the kernel
 - Applying patches

- ✓ **Creating a custom Root File System**
 - Introduction to File system
 - Linux directory structure
 - Organization and Important directories
 - /dev file system
 - What next after kernel booting
 - init and startup scripts
 - Creating the RootFS
 - Busybox
 - Adding additional packages
 - RootFS Storage choices
 - Option 1: initramfs: RootFS in memory
 - Re-building the kernel with initramfs
 - Option 2: RootFS in Flash/SD Card storage
 - Creating Partitions
 - Filesystem choices



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- Formatting Partitions
- Copying RootFS to partition
- Updating kernel boot params from u-boot

✓ Linux Device Drivers Overview

- Character Drivers
- Hardware Access
- Demo: a GPIO based LED driver
- Demo: Driver for user switch using interrupts

✓ Embedded Application Programming

- Compiling and Running a multi-threaded embedded application
- High level code navigation of application

✓ Remote Debugging Embedded Applications using GDB

- How remote debugging works
- Setting up tools for remote debugging using buildroot
- Hands on session to debug remote application

● By the end of the workshop:

- ✓ Know “What” is Open Source and “How it benefits” the Industry
- ✓ Be able to “Make the choices for Embedded Linux”
- ✓ Be equipped to “Setup” an ARM-based Platform
- ✓ Understand the “Linux Boot Process & Role of a Bootloader”
- ✓ Be able to “Build your own tool-chain for ARM” platforms
- ✓ Be able to “Make your own root file-systems for ARM-based Embedded Linux”
- ✓ Be able to “Install standard applications for Embedded Linux”
- ✓ Be able to “Configure & Compile your own Linux Kernel for Linux on ARM”
- ✓ Be able to “Write a basic char driver”
- ✓ Write your own applications for Embedded Linux on ARM

● Workshop Highlights:

- *Work 1:1 with ARM9 - Boards (1 per participant)*
- *Kernel Source Version: 4.1 or higher versions*
- *Live Examples: From ARM-based industry product(s)*
- *Hands-On: Linux Porting, Cross Development Tools, uboot, Kernel Internals, Basic Drivers, Embedded Application Programming*



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